

eCribbage League Manual

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What You'll Find in This Manual

- [What eCrib League Is About](#)
- [What Rewards Can I Earn?](#)
- [How League Works](#)
- [Who May Join the eCrib League?](#)
- [The Team Member Commitment](#)
- [The Team Captain Commitment](#)
- [How To Join a Team](#)
- [How To Form a Team](#)
- [How to Change Your Team Roster](#)
- [How to Accommodate Team Absences](#)
- [Monthly Session and Play-Off Schedule](#)
- [The League Lounge](#)
- [How To Play League Games](#)
- [How Scoring Works](#)
- [How To Track Standings](#)
- [Prizes](#)
- [Questions?](#)

What eCrib League Is About [\[back to top\]](#)

- Fun
- Great competition
- Building team camaraderie
- Winning as a team, losing as a team
- Bringing that trophy home!

What Rewards Can I Earn? [\[back to top\]](#)

- Badges for League membership (one per League type per player)
 - Required for play and awarded upon registration
- Badges for each team championship (unlimited per player)
 - Awarded by the League Director(s) as time permits
- Pro days for top winners each month
 - Awarded by the site owner at his discretion

How League Works [\[back to top\]](#)

- eCrib runs up to four types of leagues: Traditional (Trad), Kings Cribbage (KC), CrossCrib (Cross), and Baseball
- League activity depends on player participation
 - Trad is always active
 - Variations are active with sufficient player participation
 - A minimum of 5 teams is required to maintain any single league
- Pro members may join one or more leagues at no extra charge
- Each league member may play on one team in each League
- No member can play on more than one team in the same League (for example, you may join a Trad team and a KC team, but not two Trad teams)
- League hosts monthly Championship Sessions, each broken into Session 1, Session 2, and Playoffs
- Individual-player wins and losses are pooled to form each team's record
- Top teams from Sessions 1 and 2 combined enter playoffs for the monthly championship

Who May Join the eCrib League? [\[back to top\]](#)

- Pro eCribbage members (Pro membership required for League play)
- 3 or 4 members per Trad team
- 3 members per KC, Cross, and Baseball team

Team Member Commitment [\[back to top\]](#)

- Play your full allotment of games every session (average games per day: 5 Trad, 2 KC, Cross, and Baseball)
- Build team camaraderie
- Hone your skills to help your team compete successfully
- Provide your email to your team captain, and stay in contact to help maintain your team and complete games promptly, especially during playoffs
- Monitor League Walls for session start and end dates, playoff brackets, and other information and updates
- Maintain your Pro membership (a lapse in membership results in removal of League badge(s) until membership is renewed)
- Support the League by playing allotted games and recruiting new players

Team Captain Commitment [\[back to top\]](#)

- Build team camaraderie
- Collect team emails, coordinate team members, and maintain membership
- Support play of all allotted games by all players
- Coordinate member schedules during playoffs to ensure prompt play

- Arrange for substitute player or modified team play schedule with League Director(s) during extended member absences
- Report League problems to League Director(s)
- Ensure team members are registered Pro members (a lapse in membership results in removal of the player's League badge until membership is renewed)
- Support the League by maintaining your team and recruiting new players

How to Join a Team [\[back to top\]](#)

- Locate a team needing a player by:
 - Monitoring League Wall posts for "player needed" announcements
 - Posting on a League Wall letting captains know your interest
 - Clicking "League Play"/"Browse Clubs" to find captains' names, and talk with a captain about joining a team
 - Talking with a League Director about joining a team
- Once you have a team to join, notify the League Director(s) to receive your player badge for that League type
- Provide your email to your team captain and work with her/him/them to learn League rules, protocols, requirements, schedules, etc.
- Alert the League Director(s) via PM or Wall post that you are ready to play
- Get the green light and start playing!

How to Form a Team [\[back to top\]](#)

- Identify 3-4 (Trad) or 3 (KC, Cross, or Baseball) eCrib Pro players who wish to form a team
- Request League badge assignments from the League Director(s) via PM, Wall post, or email
- Choose your captain, team name, and best time for members to play
- Have your captain set up your team under "League Play" in the eCrib menu bar as follows
- Click "League Play"/"Create a 3 or 4 Player Club/Team"
- Enter:
 - Your team name
 - The best agreed time for your team to play
 - The type of team you are forming
 - The names of your members
 - Player 1, captain; this field is auto-filled with the name of the person setting up the team; the captain assignment can be changed by the League Director(s) upon request after your team is set up
 - Players 2-4: Use the drop-down list or type the player's name into the field; if you cannot find the name you need to add, enter a temporary name; the League Director(s) can change the name upon request after your team is set up
 - Click "Create"
 - Alert the League Director(s) via PM, Wall post, or email that your team is ready to play; request any team changes needed and ensure they are complete before you begin play
 - Get the green light and start playing!

How to Change Your Team Roster [\[back to top\]](#)

- Provide your team roster change information to the League Director(s) via PM, Wall post, or email
- The League Director(s) will update your team roster and inform you when the change is complete
- Changes to team rosters may be applied at the beginning of any monthly Championship session

How to Accommodate Team Absences

- Email the League Director(s) to request an adjustment to play limits for the session(s) the team member will be absent
- Adjustments may be made at the beginning of any regular or playoff session
- League Directors reserve the right to allow or disallow adjustments at their discretion

Monthly Session and Play-Off Schedule [\[back to top\]](#)

- League hosts a new Championship Session each month for every active League type
- Open-play Session 1 runs approximately the 1st — 10th
- Open-play Session 2 runs approximately the 10th — 20th
- Bracket play-offs run approximately the 20th — 30th/31st
- Exact days and times are posted in advance on the League Walls and provided via email to League Captains

The League Lounge [\[back to top\]](#)

- All league matches are played in the League Lounge
- League games are denoted with the fleur-de-lis icon under “Description” 🏴󠁧󠁢󠁥󠁮󠁧󠁿
- Any eCrib member can enter the lounge, but only League members can set up and play League games
- Games played in the League Lounge are counted in your team’s score
- Games played outside the League Lounge are not included in your team’s score, even when you play another League member
- You can only set up League games for the League(s) in which you are registered (for example, if you are a Trad player, you can set up a Trad League game, but not a KC League game)

How to Play League Games [\[back to top\]](#)

- Join the League Lounge (Tip: “Click League Play”/”Switch to League Lounge”)
- Set or join and play a game as normal, making sure the League icon is visible so results will be recorded
- To find an opponent who isn’t in the Lounge, click “League Play”/”Who's Online” and message your player of choice
- All game formats and variations are permitted in League games if your opponent accepts the format
- Sessions 1 and 2 are open play
- Playoffs are bracket play assigned by League Directors; brackets are posted on the League Walls and provided via email to the League Captains

- Each trad team may play a maximum of 180 games per session
 - Each player is allotted a maximum of 45 games
 - Games played over the *player or team* maximums result in a 1-point deduction per overage
 - Note: It is not a League rule, but the League custom is to play 3 games against each opponent, regardless of score after 2 games
- Each KC, Cross, and Baseball team may play a maximum of 45 games per session
 - Each player is allotted a maximum of 20 games
 - Games played over the *player or team* maximums result in a 1-point deduction per overage
 - Note: Players may play up to 20 KC games to allow flexibility; however, teams are limited to 45 games total
- Players may play at their own pace throughout each open-play session and playoffs (Tip: Many seasoned members play early in the session; consider doing so to get all games in)
- There are no minimum or maximum number of games per day, but please play your allotted games by the end of the session or playoff round
- Unfinished saved games will result in forfeit of potential points

How Scoring Works [\[back to top\]](#)

- Each league win counts as one point in the standings (for example, a team with a 60-20 record has 60 points) (Note: When playing “best-of” formats of any quantity, the cumulative win counts as one point)
- All League matches are rated
- **During open-play sessions 1 and 2, game results are automatically tracked** in the League scoring system (See “How to Track Standings” below)
- **During playoffs, players manually report all match and/or game results on the League Playoff Walls** to augment automatic scoring; the winning player or that player’s team captain is responsible for posting results
- Note: Games played over team and/or player maximums result in a deduction of one point per game from the team’s final session score

How to Track Standings [\[back to top\]](#)

- To see League standings, click “League Play”/“League Leaders,” and select your League of choice
- To see team-member lists and/or team scores, click “League Play”/“Browse Clubs,” and choose the League type you want to review
- To track your team and personal scores:
 - Click “League Play”/“Browse Clubs”/your League of choice/“Results,” and find your team in the list
 - Click “Results” on your team dialogue box
 - The eCrib/Captains webpage will open
 - Scroll to find your League, team, and name
 - Click your name to see number of games and score against each opponent you have played

Prizes [\[back to top\]](#)

- All members of the winning team for each monthly Championship Session in each league win a Championship badge
- All members of Trad placing teams win free Pro days as follows:
 - 1st place, 8 days per session and 15 days for playoffs
 - 2nd place, 8 days per session and 10 days for playoffs
 - 3rd place, 5 days per session and 5 days for playoffs
 - 4th place, 4 days per session and 5 days for playoffs
 - 5th place, 2 days per session
 - 6th place, 2 days per session
- All members of KC, Cross, and Baseball placing teams win free Pro days as follows:
 - 1st place, 8 days per session and 15 days for playoffs
 - 2nd place, 5 days per session and 10 days for playoffs
 - 3rd place, 4 days per session and 5 days for playoffs
 - 4th place, 3 days per session and 5 days for playoffs
- Badges are awarded by the League Director(s) as time permits
- Pro days are awarded by the site owner at his discretion

Questions? [\[back to top\]](#)

- Direct any questions via Wall post, PM, or email to your League Director(s) (Current directors: Absent and NethabyLane)